

Microprocessor Lab

Mondays 10:00-12:00, 14:00-16:00

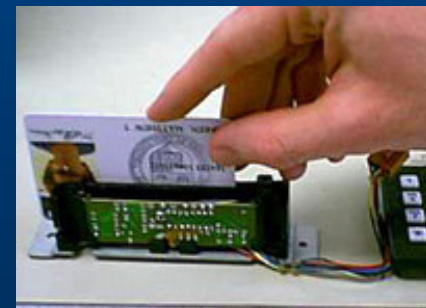
Thursdays 14:00-17:00

Fridays 9:00-12:00



The Course Goals are:

- To explain how do the computers work
- To teach you the inner workings of a computer both on the programming (assembly) and hardware (interfaces) side
- To teach you how to work independently and find yourself all you need for your project. Hence, no book. All the stuff you need are on the Web
- To teach you to design and construct a commercial product
- You will be using a microprocessor which has wide range of applications in automobiles, appliances and other industrial applications
- To give you useful carrier skills





At the end you will learn:

- Designing basic electronics circuits and interfaces
- Will be completely familiar with the detailed cpu information of the **ATMEL ATmega103** microprocessor
- Programming in **AVR assembly**
 - The basic commands
 - How to write an assembly program; subroutines
 - The tools to compile and download your programs to the ATmega103 chip



At the end you will be able to:

- **Project** : How to use a microprocessor to create an application and construct something useful :
 - Some electronics will be needed
 - Interfacing the microprocessor with various devices
 - Ideas and motivation are important
- Writing a good and clear **report** on a project you have done



Course Duration and Milestones

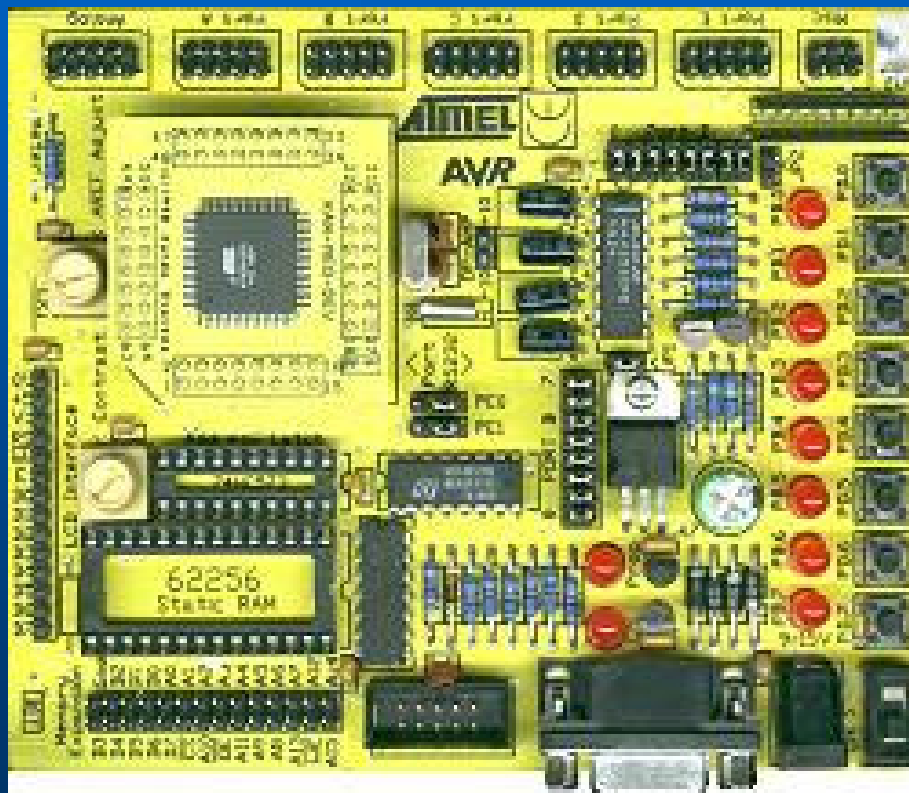
- 4 weeks of lectures/training (the weeks of 10.10.05, 17.10.05, 24.10.05, 31.10.05) followed by 1.5 weeks for project completion and writing your report. The basic course ends on 05.11 and results to 2.0 units.
- The ATmega103 is the new microprocessor used for this course.
- You are encouraged to extend the course to a full term project which then will be 3 units.

FOR MORE INFO...

<http://www.hep.ph.ic.ac.uk/~foudas/Micro2001/Micros2001.html>



The ATMEL Programming Board

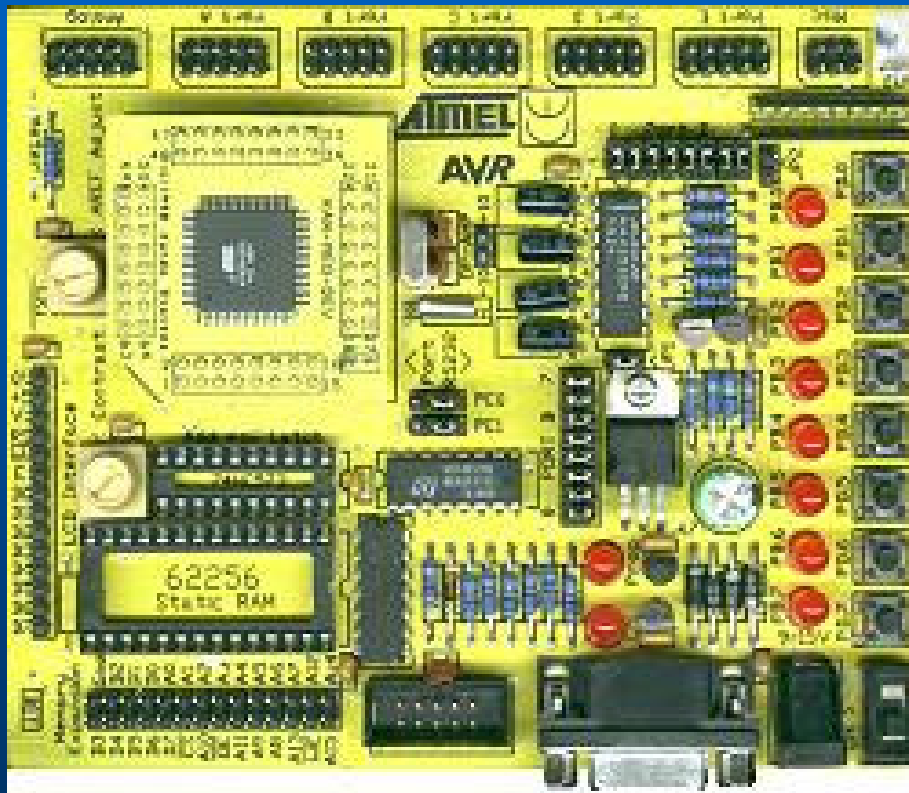


Modern electronics design is **software design** (Microcontrollers, FPGA, PLD.....)

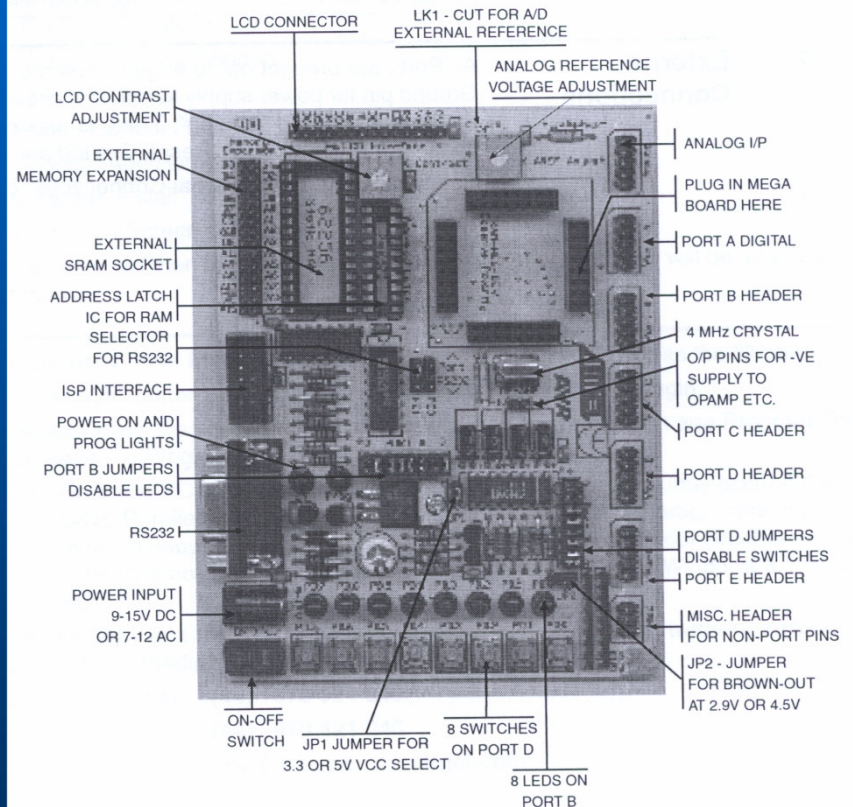




The ATMEL Programming Board



main features of the board are shown in the diagram below.





The Project Report Goals

- To teach you to describe your project in a clear and professional manner
- To teach you to focus on the main message you need to pass to the reader
- To produce a report in time
- To learn to document the good work you have done



The Project Report Structure

- **Abstract**
- **Introduction**
- **High Level Design**
- **Software and Hardware Design**
- **Results and Performance**
- **Updates Modifications and Improvements**
- **Conclusions**
- **Appendices**



Assessment

- If you are doing the 5.5 week/2.0 Unit track then we assess you based on your report and results
- If you are on the term/3 unit track then after 5-6 weeks you have to write a small status report on your work and also meet with me and show me your apparatus.
- Those on a 3 unit track still have to produce a more formal report at the end of the term



Demonstrators:

- Dr. Mark Raymond
- Dr. Costas Foudas
- Dr. Michele Petteni
- Mr. Ian Munro
- Dr. Matthew Noy
- Mr. J. Jones



Starting with your Win2000 computer

Login : username : a1-a7 or b1-b7
password : a1-a7 or b1-b7

Change the password to something you both can remember (Ctrl+Alt+Del).

Logout by typing: Start → Shut Down → Log off

Try to login again using you new password



Getting started

- Make sure you can open a file and save it using **NotePad**
- Click on : **Explorer** and wait till the page comes on your screen.
- Go to the course page:
<http://www.hep.ph.ic.ac.uk/~foudas/Micro2001/Micros2001.html>
and make sure that you can see it and download the documents.