

(2) 5 x 7 dot, applied type: Character display modules (including LED backlight versions)

Table 5

Higher Lower bit bit	0000	0010	0011	0100	0101	0110	0111	1010	1011	1100	1101	1110	1111
xxxx0000	CG RAM (1)												
xxxx0001	(2)												
xxxx0010	(3)												
xxxx0011	(4)												
xxxx0100	(5)												
xxxx0101	(6)												
xxxx0110	(7)												
xxxx0111	(8)												
xxxx1000	(1)												
xxxx1001	(2)												
xxxx1010	(3)												
xxxx1011	(4)												
xxxx1100	(5)												
xxxx1101	(6)												
xxxx1110	(7)												
xxxx1111	(8)												

Note: CG ROM is a character generator RAM having a storage function of character pattern which enable to change freely by users program.

Note 1: CG RAM is a character generator RAM having a storage function of character pattern which enable to change freely by users program.
 Note 2: When line setting at initialization is 2 lines (N = 1), pattern becomes 2 x 7 dot.